



Co-learning for People, Places, and Planet: Stories from Teaching Design Studies Around the World

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COLLECTION EDITED BY Janise Hurtig

COLLECTION
Education Studies

EDITION
1st edition

MARKET
College/higher education
and Professional and
scholarly

This course reading...

- Uses the author's extensive experience teaching students from all over the world using co-learning methodologies in practice.
- Examines how it can encourage learners to actively participate in shaping their educational experiences by leveraging the collective expertise and diverse perspectives of peers, mentors, and resources beyond the confines of a traditional classroom.
- Shows how a co-learning approach to teaching transcends age, background, and geographical boundaries, making education truly accessible to all, including non-traditional students.
- Is ideal reading for teachers and students of Education and Education Studies, Human-Centered Design Research, Disability Studies, Cultural Anthropology, Design Learning Innovation, and Creative Arts, as well as engineers and community study leaders.

How can a co-learning teaching methodology, drawing from human-centered design principles, utilise storytelling from around the world to create an environment of openness and inclusion within and beyond the classroom?

Author **Arianna Mazzeo** draws on her personal experience designing and using co-learning methods with students from around the world, including Cape Town, Boston, Montreal, Barcelona, Dubai, Tokyo, and Tanzania. She examines how it can encourage learners to actively participate in shaping their educational experiences by leveraging the collective expertise and diverse perspectives of peers, mentors, and resources beyond the confines of a traditional classroom. *Co-learning for People, Places, and Planet* shows how this approach transcends age, background, and geographical boundaries, making education truly accessible to all, including non-traditional students.

This book is ideal reading for teachers and students of Education and Education Studies, Human-Centered Design Research, Disability Studies, Cultural Anthropology, Design Learning Innovation, and Creative Arts, as well as engineers and community study leaders.

Arianna Mazzeo, PhD, is Professor of Design Innovation and Researcher in Digital Ethics at Dubai Institute of Design and Innovation.

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